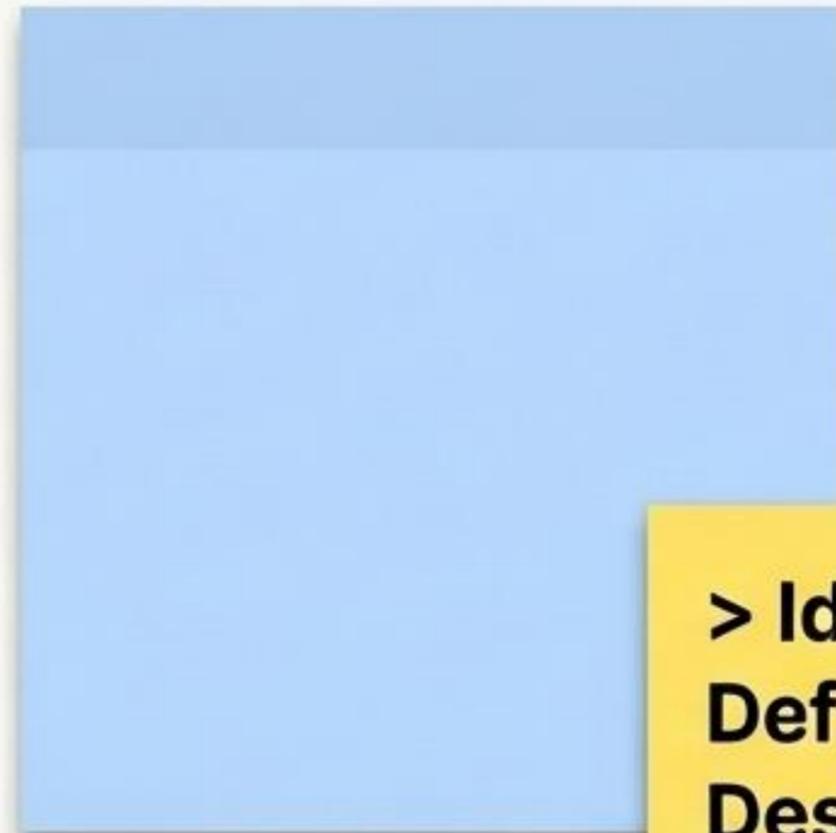


Transforming Product Friction into Support Design

A practical workshop guide



**> Identify friction.
Define use cases.
Design support.**



When to use this

Use this when:

- launching a new product
- preparing a major release
- redesigning support
- support demand is unclear

Facilitator Note

> Support demand starts with product friction.

What this produces

- identified friction points
- structured support use cases
- prioritized issues
- input for demand modeling
- foundation for knowledge base

Facilitator Note

> This process connects product experience to support design.

What you need

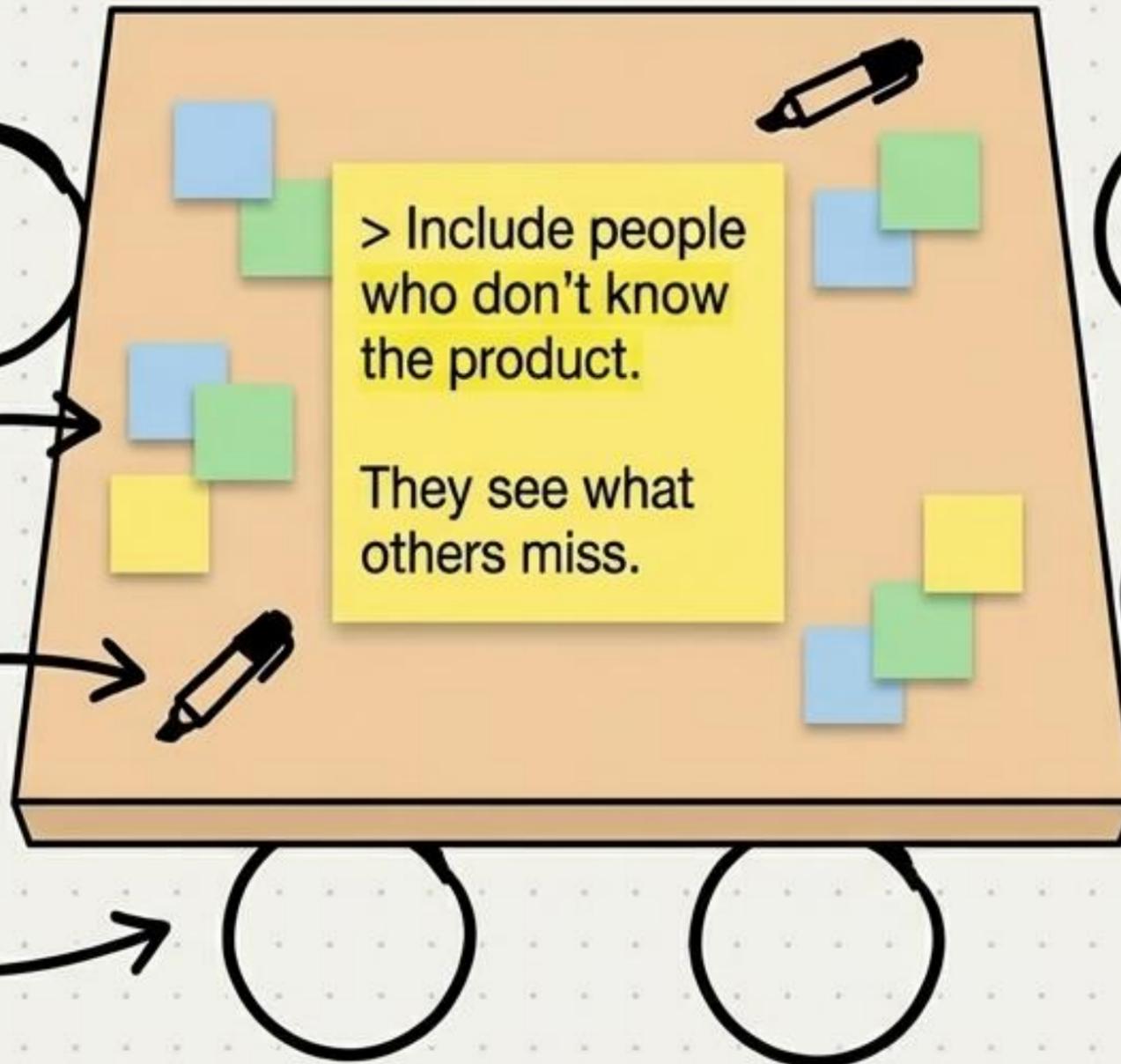
product screens,
pages, flows

wall or
whiteboard
space

sticky notes
(multiple colors)

markers

cross-functional
participants



Who to include

product and
engineering

support

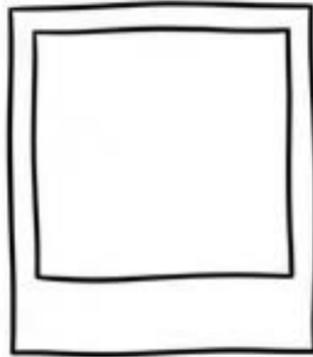
customer-facing
teams

non-product
roles

Step 1: Define the user

Define the user persona.

> Map the experience from the user's perspective.



Who is the user?

What is their role?

What are they trying to achieve?

What does success look like?

Step 2: Prepare the mapping

- select the scenario or workflow
- define the problem you are solving
- ask “why” multiple times to reach root cause
- gather relevant product screens

Step 3: Build the journey

- lay out the experience step-by-step
- use one sticky per step
- arrange in time sequence



Facilitator Note
> Be clear what problem you are mapping.

> Create a visible, end-to-end flow.

Step 4: Add internal and external actions

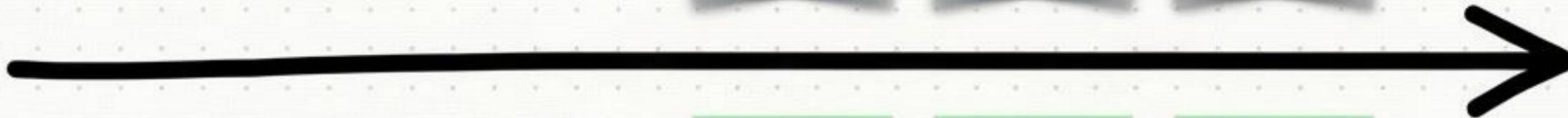
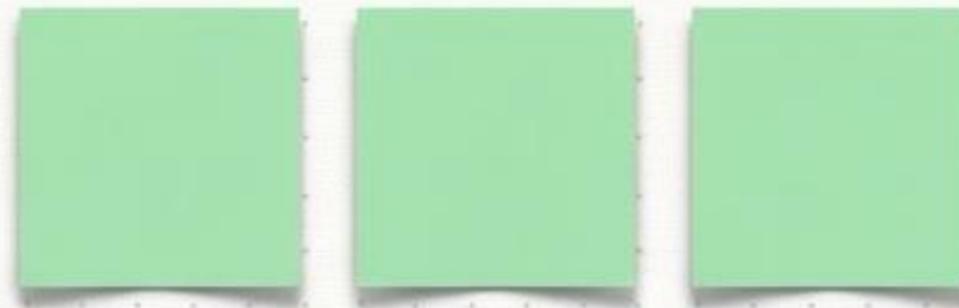
external: what the user does
internal: what your teams do

Use different colors.

→ > The product experience includes both visible and invisible steps.

Step 5: Walk the journey as a new user

Ask at each step:
What is this?
What do I do next?
Why is this here?



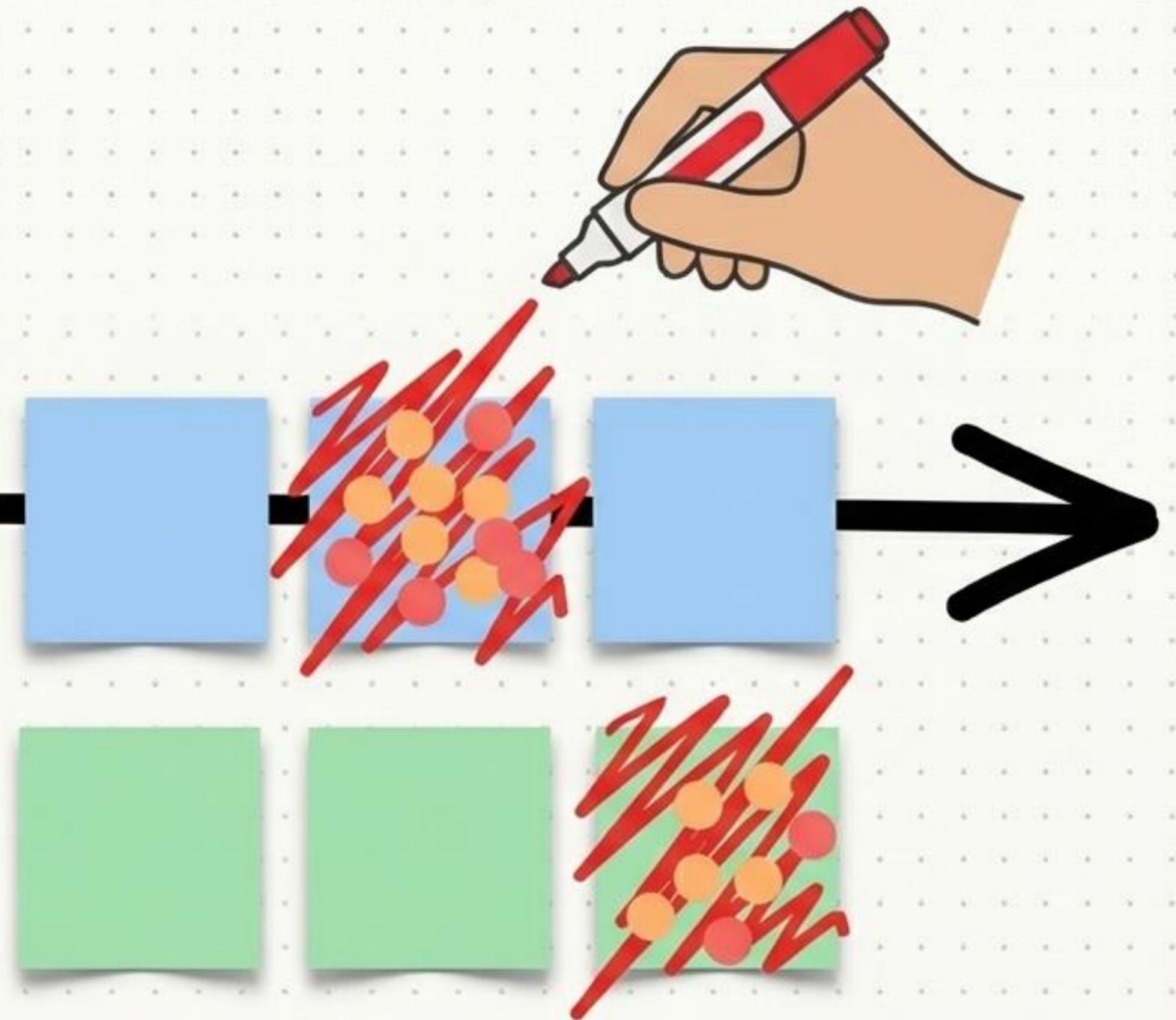
> Assume no prior knowledge.

Step 6: Identify friction

Look for:

- confusion
- unclear next steps
- ambiguity
- unexpected behavior
- delays or handoffs

→ > Friction is where support demand begins.



Step 7: Capture user reaction

At each step, ask:

- what is the user feeling?
- where is frustration or confusion?
- where is the experience positive?

→ > Use markers or dots to highlight reactions.

Step 8: Identify key moments

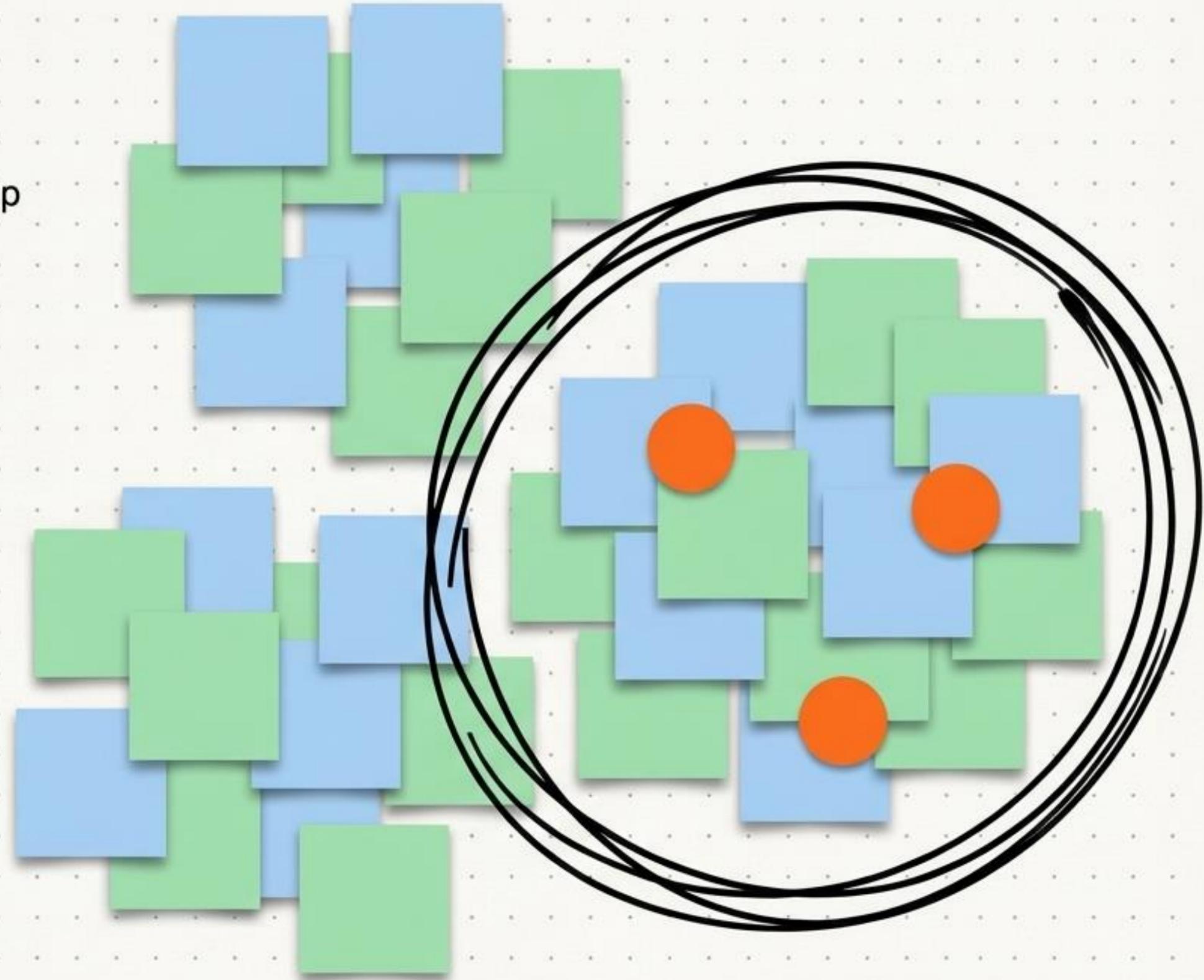
- review the full journey
- identify moments of friction and confusion
- highlight moments of truth (MOTs)
- look for breakdowns, delays, unclear ownership

> Transitions between teams are common failure points.

Step 9: Prioritize What Matters

- Prioritize key friction points
- select the issues with highest impact
- use voting (e.g., 3 votes per participant)
- identify top 10–12 friction points

> Focus on what matters most.

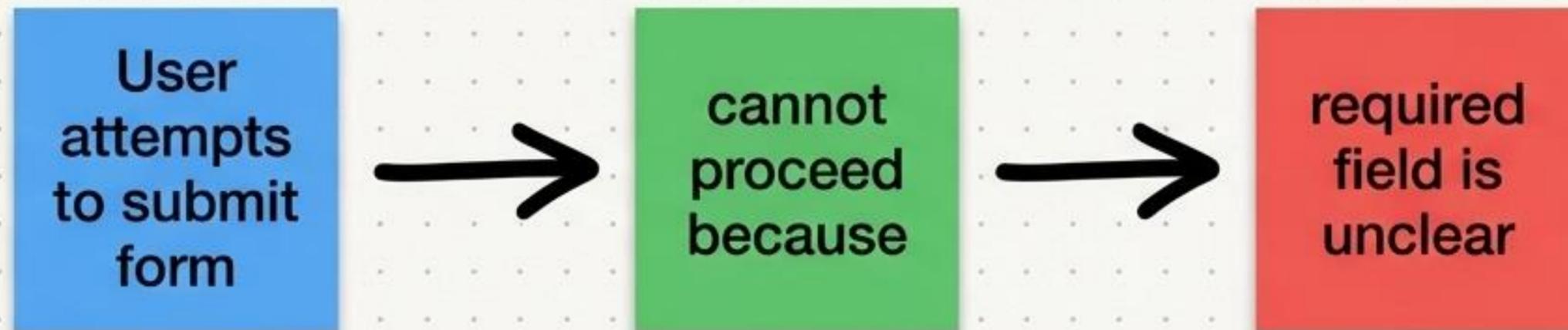


Step 10: Define support use cases

Convert friction into use cases:

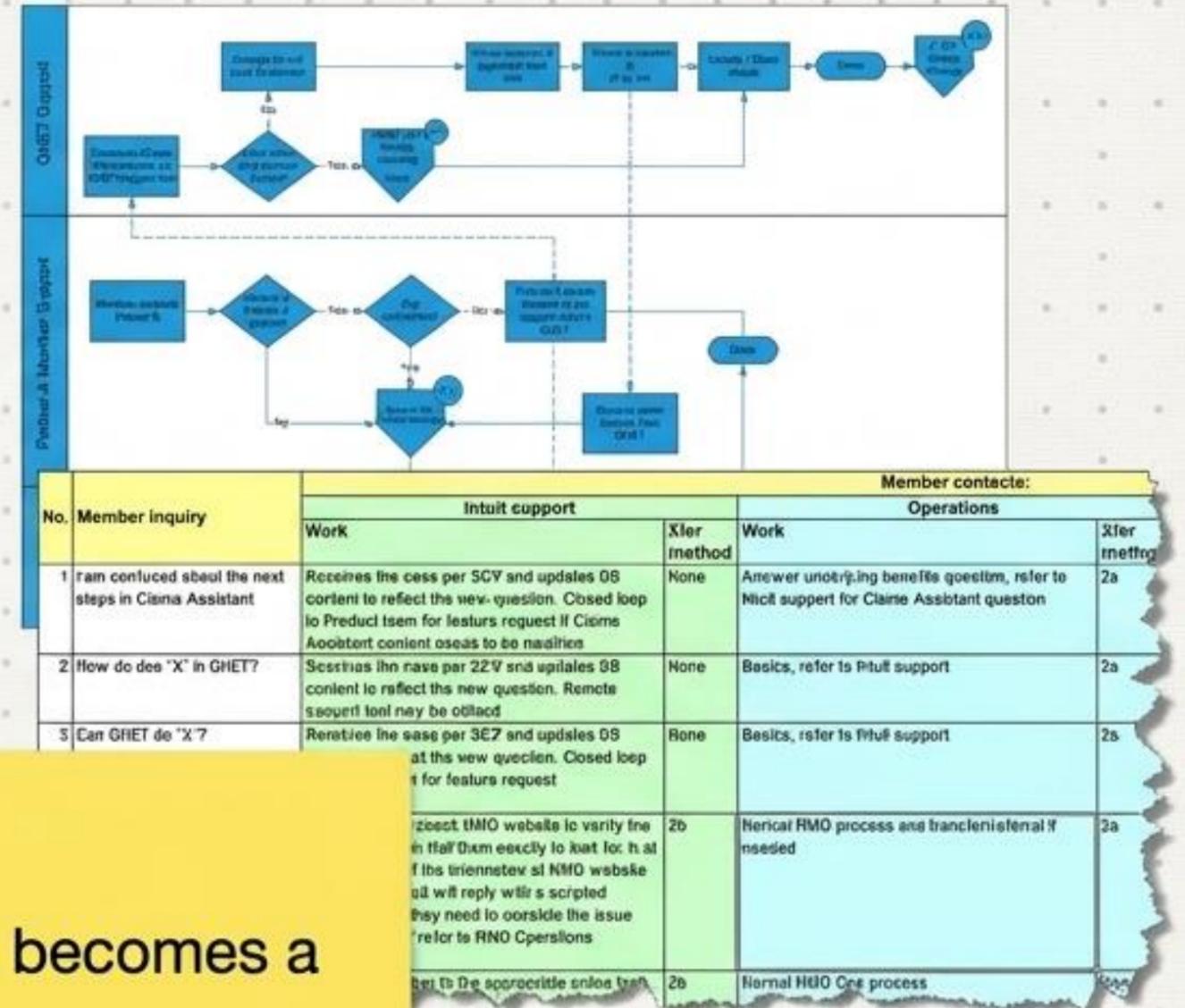
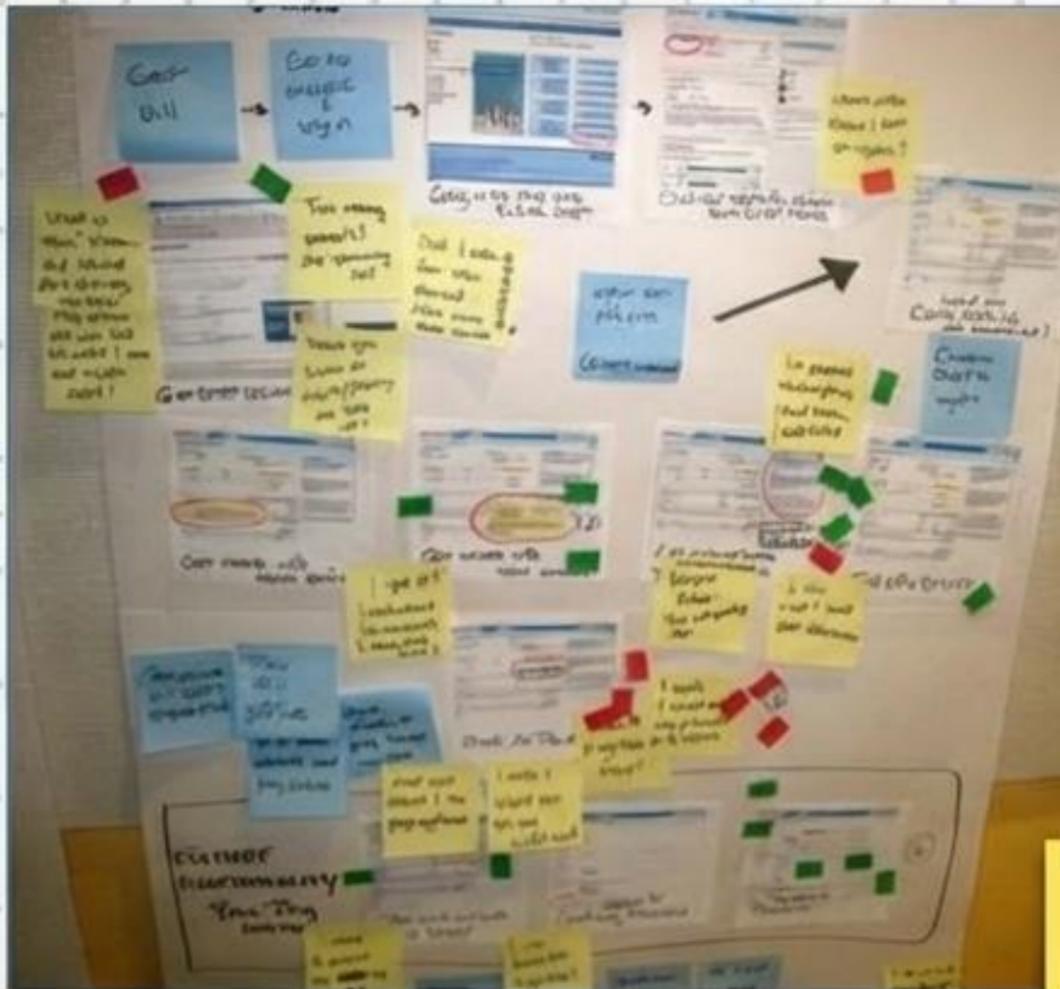


Example:



From journey to support design

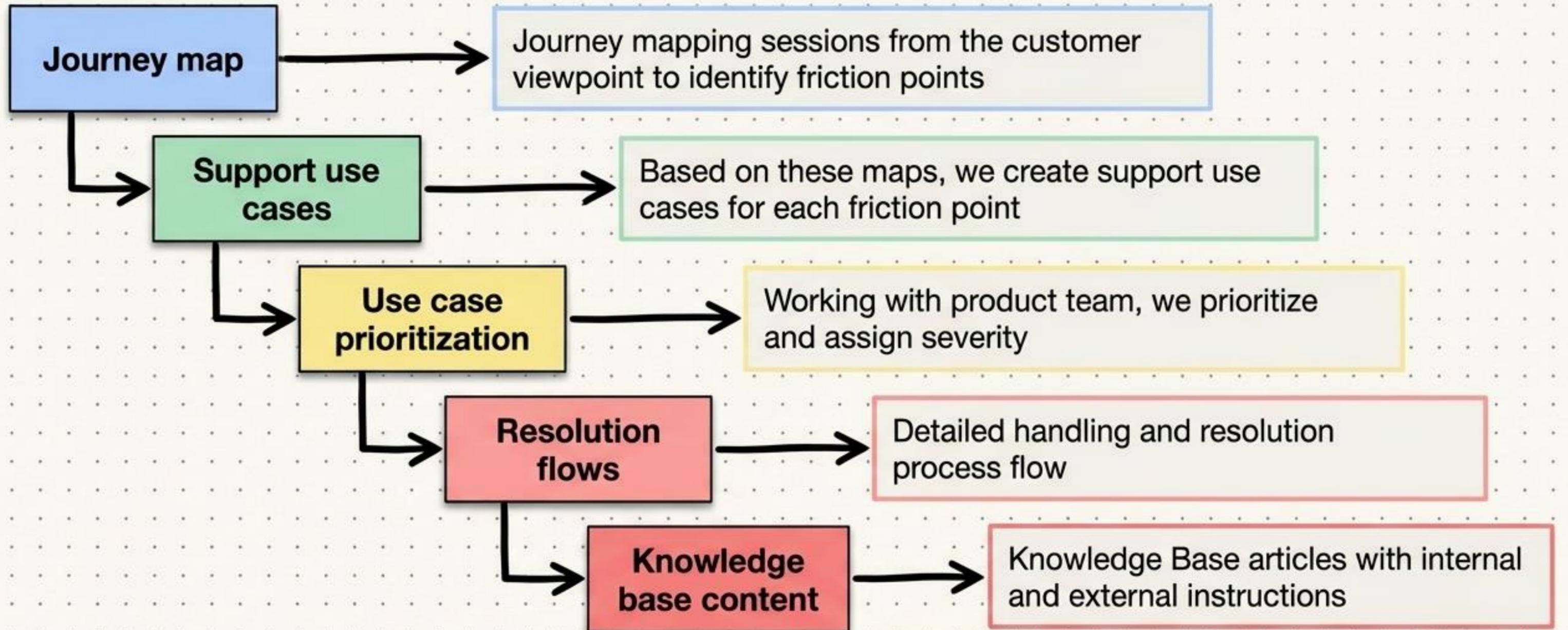
Support use cases feed: demand estimation, support workflows, resolution design, knowledge base



Facilitator Note

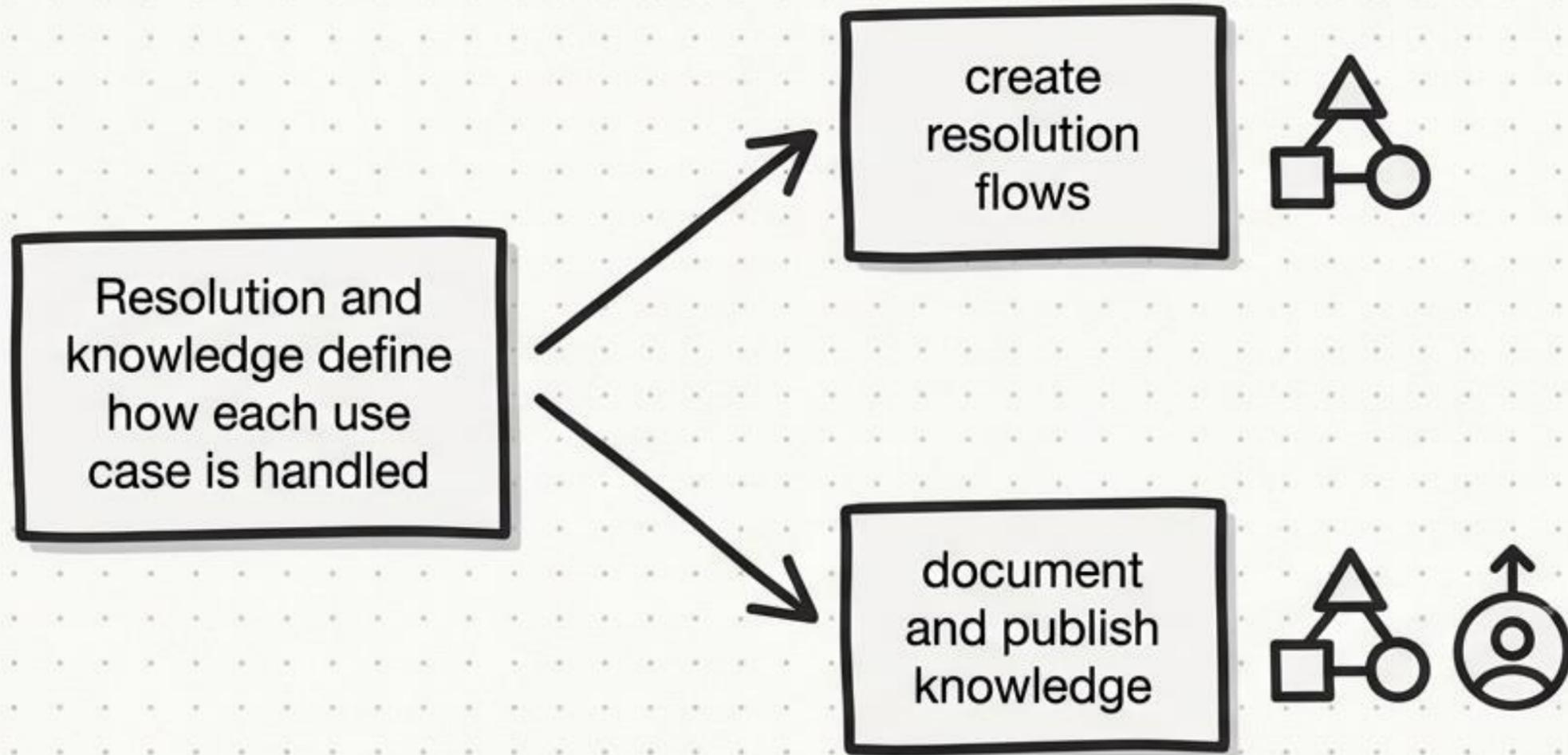
> Every friction point becomes a support scenario.

Support Use Case Process



> This creates a complete support system.

Resolution and Knowledge Strategy



> Knowledge supports both teams and customers.

Output

After this process,
you will have:

- ✓ prioritized friction points
- ✓ structured support use cases
- ✓ initial resolution approach
- ✓ knowledge base foundation

What happens next



Takeaway

> Product clarity reduces support demand.

Support design starts with understanding the product experience.

Developed as part of the Support Strategy System™

Lala Mamedov
The Support Strategist

Lala@TheSupportStrategy.com